Raspberry Pi VPN Travel Router

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ABSTRACT

Consumers are increasingly relying on public wireless hotspots to access the internet from a growing number of devices. Usage of these hotspots has expanded from just laptops to everything from iPhones to tablets, which are expected to be internet-connected for full functionality. It has become common for one to check if there’s an open wireless hotspot connection available at places like coffee shops, hotels, restaurants, or even a doctor’s waiting room. The issue that arises is that these public connections present an inherent security risk, as anyone can connect and gain access to the network. For increased security, the use of a Virtual Private Network (VPN) is often recommended while connected to a public network, especially for sensitive data. Individuals can choose from a variety of VPN providers today, but are usually required to download a software client for each of their devices they want to connect to the VPN.

My project involves the use of a Raspberry Pi serving as a VPN router to provide secure internet access for connected devices. The Pi is connected to the internet via either a wireless or wired ethernet interface, and in turn provides a VPN connection through a wireless access point. When a computer or mobile device connects to the Pi, all traffic is routed through the VPN tunnel before reaching the internet. No software client is required for devices to connect as the Pi handles connecting to the VPN service and all required routing. Any number of devices with different operating systems can utilize the Pi’s secure network, as the process is no different than accessing a standard wireless access point.
I. Introduction

Even the basic features of consumer devices often require an internet connection as mobile operating systems shift to cloud-hosted platforms for services like photo storage, messaging, video playback, etc. While the expansion of mobile data networks has helped to provide “always on” connections for these devices, users are consuming more and more data at an unanticipated rate. Mobile carriers have responded by charging for blocks of data (usually in gigabytes) and phasing out unlimited data plans. As a result, users often fall back to Wi-Fi connections when available as to conserve their limited allocated data.

Public wireless hotspots, especially at local businesses, are often not set-up or maintained by networking professionals. This can lead to major security issues such as lack of isolation between clients, which increase the risk for man-in-the-middle attacks. Unrestricted access to the router and/or access point’s device administration page could allow an attacker to redirect clients to fake or malicious websites.

Companies have long required employees to use a VPN in order to access the corporate intranet, but benefits are also applicable for individuals looking to increase security, bypass geo-restrictions or censorship, or protect their personal identities while online. For a user looking to secure multiple devices, this can be a cumbersome and confusing process as software VPN clients vary in appearance and configuration across operating systems, both desktop and mobile. In addition, once the software is installed, one must connect and disconnect from the VPN on each individual device.

The Raspberry Pi is small enough to be packed easily for travel and powered by a standard micro-USB charger, making it convenient for travelling. Users can configure the Pi to connect to a public wireless hotspot and then connect their device(s) to the Pi’s hotspot, eliminating the need for any wired networking connection whatsoever. For places where only wired internet is available, the Pi also has an ethernet port available. Connection information and configuration changes can be made through a web interface similar to a consumer’s home router.
With an easily accessible VPN connection, users can protect an ever-growing number of mobile devices while connected to public wireless hotspots. Since all traffic is routed and encrypted through the VPN connection before reaching the internet, the threat of traffic snooping or man-in-the-middle attacks is greatly reduced. In addition, one could also bypass web filtering restrictions or throttling that may infringe on net neutrality principles.
II. Requirements

The Pi should provide the end user with the ability to connect their device(s) to a secure wireless network that routes all traffic through an encrypted tunnel. It should support connectivity for multiple devices. Furthermore, these devices can be running any operating system, either mobile or desktop, as long as they support the ability to connect to a WPA2-secured wireless network or ethernet connection. Unlike traditional software VPN solutions, there is no additional client software required for user devices to connect.

The user should have the flexibility to connect the Pi to either a wired or wireless internet uplink depending on what is available. For example, coffee shops almost always provide wireless access but rarely offer patrons the ability to connect over a wired ethernet connection. In some cases, a venue may only offer wired access, although this is increasingly uncommon. Nevertheless, the Pi should support both methods of connectivity to the internet.

In order to choose a public wireless network, a web configuration page can be accessed by the user once they are connected to the secure wireless hotspot. It should give them basic connection information, list available wireless networks, and give them the ability to connect to both encrypted and unencrypted public networks.

When the Pi is provided an internet uplink, users should be able to connect their devices without any additional configuration beyond what would normally be required for getting online. The Pi will host a password-protected wireless hotspot that appears no different than one hosted by a consumer wireless router. The user shouldn’t need to configure any other network settings other than simply entering the WPA2 password upon connecting.

Once an end user device is connected to the Pi’s wireless hotspot, they should be able to reach the internet immediately. They should be able to use any application as they normally would without any indication that the connection is being routed over a VPN.
III. Use Cases

Public WiFi hotspots have become increasingly accessible by consumers and can be found in a variety of venues from restaurants to laundromats. Users today expect their devices to remain continuously connected to the web and often take advantage of these hotspots for internet access. Those who desire to maintain a secure connection can use the Pi to connect to such hotspots.

Although not as common by today’s standards, occasionally only wired internet access is available at a public place, such as a hotel. Or, both wired and wireless are available but the quality of the wired connection outperforms a potentially weak wireless signal. This could prevent a user from getting online with mobile devices like tablets or phones, which don’t normally support a wired ethernet connection. The user can connect the Pi to an ethernet port provided for internet, and then broadcast a secure wireless hotspot for such devices to use.

Some public networks may have content filtering enabled, blocking access to certain sites or categories of sites. They might also block certain protocols from being used, such as those used by BitTorrent or e-mail clients. Even if sites or protocols aren’t outright blocked, certain types of traffic may be throttled or prioritized by the network. Assuming the Pi is able to establish a VPN tunnel, these filtering restrictions can be bypassed by the user. The public network would only be able to see the existence of VPN traffic and not be able to prioritize or discriminate against specific services used by the user.

VPN traffic routed through the Pi is protected by strong encryption that can prevent adversaries on the network from snooping or sniffing on the user’s internet traffic. Websites that support HTTPS can generally be used safely even on public networks, but not all sites use HTTPS by default or at all. Additionally, there may be applications on a user’s device that make insecure requests to the web without obvious notification to the user, such as an e-mail client downloading mail over an unencrypted port. The Pi routes all of this traffic through a secure VPN tunnel, eliminating the need for a user to worry about their traffic being intercepted.
Figure 1: Use case diagram and scenarios

![Use case diagram]

- Power on Raspberry Pi
- Connect ethernet for internet uplink
- Choose wireless network for internet uplink
- View connection details
- Connect device to secure hotspot
- Power off Raspberry Pi
Scenario 1: Pi connected via ethernet for internet access, wireless AP for VPN clients

Scenario 2: Pi connected via wireless for internet access, wireless AP for VPN clients
IV. Design

A. High Level Design

Goals
The goal of this project is to produce a solution that provides secure VPN access for an end user in a compact and easy-to-use package. The device should be lightweight and portable since it will be used while travelling, and not require a large power adapter. Nevertheless, it needs to be powerful enough to run a full Linux operating system and be capable of serving as a network router for multiple devices. The costs of the hardware required should be kept at a minimum, while software costs are effectively zero through the use of open-source packages. Security is also a major motivating factor, requiring the use of strong encryption to protect user data passed through the device.

Hardware Equipment Required
The primary piece of equipment required in my design is the Raspberry Pi 2 Model B, a small computer available online for around $35. It is developed by the Raspberry Pi Foundation. It replaced the original Raspberry Pi 1, and introduced a faster quad-core processor as well as 1GB of memory. Even though the Pi 2 had only been recently released at the time, I opted to choose that version given the significant performance improvements over the Pi 1. Specifically, my project requires the Pi to function as a full-blown wired/wireless router along with the overhead of VPN encrypted traffic. I knew that the inferior single-core processor of the Pi 1 had the potential to bottleneck performance.

The Raspberry Pi contains 4 USB ports, an ethernet port, HDMI port for display output, and a Micro SD slot. It requires a 5V Micro USB power supply, which is also used by most non-Apple smartphones. I purchased a dedicated Anker 24W Dual USB Wall Charger to use for the Pi, and also used a portable USB power bank for mobile power. For storage, I purchased a 16GB MicroSDHC Class10 card from which the Pi boots an operating system. The 16GB size is more than sufficient to contain the operating system and any associated configuration data. The Pi 2 doesn’t contain any wireless capabilities out of the box, so USB wireless adapters are required. Two are required: one for connecting to existing public wireless networks, and another
to create a private wireless access point for a user to connect to. I chose the Edimax EW-7811Un given its known compatibility with the Raspberry Pi and driver support for hosting a wireless access point. For wired ethernet connectivity, I used the built in 10/100 ethernet port. I used one of the remaining USB ports for a keyboard, and connected to an external display using the given HDMI port.

**Software Requirements**
The Raspberry Pi is designed mainly to use Linux-based operating systems, although Windows 10 now has an embedded version of their operating system available. The Raspberry Pi Foundation provides an installer called NOOBS that allows for the selection of several different Linux operating systems to install. I chose to use Raspbian, the official supported operating system based on Debian. Raspbian is optimized for the Raspberry Pi hardware, and the majority of guides/tutorials involving projects on the Raspberry Pi use Raspbian. The OS also comes with tools that make managing Raspberry Pi configurations easier.

I used a hosted VPN service, VyperVPN, to establish a VPN connection from the Pi to the internet. I chose to connect via the OpenVPN protocol, which offers better security than PPTP and faster performance than L2TP/IPsec. This requires the installation of an OpenVPN client software package on the Pi.

As mentioned previously, the Pi uses one of its wireless adapters to host a private wireless network for users to connect to. This requires the creation of a virtual, software-based wireless access point. I used Hostapd, a “user space daemon for access point and authentication servers” for Linux. A modified package of Hostapd was required that includes a driver compatible with the Edimax adapters used in this project.

A small web server is also run on the Pi to show a webpage with network statistics such as the current VPN IP address. I used Flask, a lightweight web framework for Python. Users who connect to the Pi can access the webpage to see those statistics.
Figure 2: Raspberry Pi Basic Hardware Configuration

- 16GB MicroSD Card
- MicroUSB Power Port
- HDMI Port
- MicroUSB Power Adapter
- External Monitor
- Ethernet Port
- (4x) USB Ports
- (2x) Edimax EW-7811Un Wireless USB Adapter
- USB Keyboard
B. Lower Level Design

Operating System Configuration
The Raspbian operating system will run from the 16GB MicroSD card inserted into the Raspberry Pi. A password will be set for the default login user, Pi. The operating system will run without a full GUI/window manager, and only a terminal console is visible upon connecting the Pi to an external display. Configuration changes and additions necessary for this project will be made via the command line. Packages required for the project will be installed via apt-get, unless a different version than what is available from the default repositories is required.

OpenVPN Configuration
VyperVPN, the hosted VPN provider selected for this project, provides VPN connectivity for the chosen protocol OpenVPN. VyperVPN manages their own software, network, and server infrastructure to provide an anonymized VPN connection to the web for end users. I downloaded the provided CA Certificate, which is used to verify the authenticity of the server when connecting, as well as the provided .ovpn configuration file, which is used by the OpenVPN client software to connect to a remote VPN server. I left almost all settings in this configuration file as defaults. This includes using AES-256-CBC as the cipher for encrypting packets and SHA256 to authenticate them. Allowed OpenSSL TLS cipher suites, which are used by OpenVPN to secure the control channel and exchange encryption keys, include DHE-RSA-AES256-SHA, DHE-DSS-AES256-SHA, and AES256-SHA. I added a line to the configuration specifying the VyperVPN username and password for OpenVPN to authenticate with.
Upon connecting, OpenVPN will create a TUN virtual network adapter named tun0 and assign it an IP address from VyperVPN via DHCP.

Access Point Configuration
The Pi should have the ability to host a wireless access point which users can connect to like any other wireless router/hotspot. The software Hostapd provides this functionality, but the default build doesn’t support the Edimax-branded wireless USB adapters used in this project, specifically the RTL8188CUS chipset. A custom version supporting this chipset is available from various sources online and required by the Edimax adapters. I compiled and installed this version on the Pi. Once installed, the hostapd configuration must be modified. I set the wireless
interface used for the access point to wlan0, SSID to “securepinetwork” WPA2 password to “tester123”, channel to 1, and hardware settings required for the chipset used by the Edimax adapters. Finally, I started Hostapd and added it as a service to start whenever the Pi powers on. Upon connecting to “securepinetwork”, clients should receive an IP address, gateway, and DNS servers. I used the Dnsmasq package, which is available on most Linux distributions and provides DHCP and DNS services. After installing Dnsmasq, I set the appropriate configuration to serve DHCP and also added Dnsmasq as a service on boot.

**Network Interface Configuration**

The Pi will always have a minimum of three active interfaces: the virtual VPN adapter, wired/wireless uplink, and secure wireless hotspot.

**Tun0**: The virtual VPN adapter, receives an IP and gateway via DHCP from VyperVPN. Anything connecting through this interface gets routed to the internet through a secure VPN tunnel.

**Eth0**: Wired uplink interface, receives an IP and gateway via DHCP from the public network. This provides the Pi with an internet uplink, which it needs to establish a VPN connection to VyperVPN’s servers.

**Wlan0**: Wireless hotspot interface, IP is statically set to 192.168.10.1. This represents the gateway interface used by devices connecting to the secure wireless hotspot.

**Wlan1**: Wireless uplink interface, receives an IP and gateway via DHCP from the public network. This provides the Pi with an internet uplink, which it needs to establish a VPN connection to VyperVPN’s servers.

**Firewall/Routing Configuration**

The Pi must be configured to route packets appropriately across each of the above interfaces. To do so, IP forwarding/routing must be enabled in the Linux kernel. Additionally, packet filtering rules must be set using iptables. Since the Pi is acting as an internet router, NAT should be enabled on the VPN and uplink interfaces: tun0, eth0, and wlan1. This allows the IP address of packets travelling from the internal private network to the outside public network to be translated appropriately. Iptables should be set to forward new packets from the
private internal network wlan0 out through the VPN interface tun0, and forward returning traffic from tun0 back to wlan0. This allows clients on the private network to access the public internet, and blocks unsolicited public internet traffic from accessing the private network.

**Figure 3: Software Design Configuration**
Figure 4A: Tracing a request from secure hotspot client to internet

1) User makes internet request
2) Packet received at wlan0 on Pi
3) Packet matches rule 1 (wlan0 to tun0), forwarded to tun0
4) Packet received at tun0, now encapsulated in VPN tunnel
5) Packet travels out over VPN tunnel through eth0/wlan1
6) Packet received by public router

Wireless hotspot NIC: wlan0
192.168.10.1/24
Server IP: 192.168.10.1 (statically assigned)

Internet

OpenVPN Virtual NIC: tun0
IP: 10.3.152.105

Physical NIC eth0 or wlan1
IP: 192.168.5.1/24 (or whatever DHCP assigns on foreign router)

IP Tables Firewall
NAT tun0
1. Forward traffic from wlan0 clients to tun0
2. Allow established/rerelated traffic to return from tun0 to wlan0
3. Drop all other forwarded traffic

User’s wireless adapter on PC

Internet
Figure 4B: Tracing reply from internet back to secure hotspot client

10) Packet received at tun0, exits VPN tunnel

OpenVPN Virtual NIC: tun0
IP: 10.3.152.105

9) Packet travels out over VPN tunnel into eth0/wlan1

Physical NIC eth0 or wlan1
IP: 192.168.5.1/24 (or whatever DHCP assigns on foreign router)

11) Packet matches rule 2 (tun0 to wlan0), forwarded to wlan0

NAT tun0
1. Forward traffic from wlan0 clients to tun0
2. Allow established/related traffic to return from tun0 to wlan0
3. Drop all other forwarded traffic

12) Packet received at wlan0 on Pi

Wireless hotspot NIC: wlan0
192.168.10.1/24
Server IP: 192.168.10.1 (statically assigned)

13) User receives reply packet

User’s wireless adapter on PC

8) Packet received by public router

Home/Hotel/School Router

7) Reply comes back from internet, received VPN server

Internet

6) Packet travels in over VPN tunnel from tun0 to wlan0

IP Tables Firewall

5) Packet received at tun0, exits VPN tunnel

OpenVPN Virtual NIC: tun0
IP: 10.3.152.105

4) Packet travels out over VPN tunnel into eth0/wlan1

Physical NIC eth0 or wlan1
IP: 192.168.5.1/24 (or whatever DHCP assigns on foreign router)

3) Packet travels in over VPN tunnel from tun0 to wlan0

IP Tables Firewall

2) Packet received at tun0, exits VPN tunnel

OpenVPN Virtual NIC: tun0
IP: 10.3.152.105

1) Packet received by public router

Home/Hotel/School Router

0) Reply comes back from internet, received VPN server

Internet

- Packet received at wlan0 on Pi
- User receives reply packet
- Packet matched rule 2 (tun0 to wlan0), forwarded to wlan0
- Packet received at tun0, exits VPN tunnel
- Packet travels out over VPN tunnel into eth0/wlan1
- Reply comes back from internet, received VPN server
- Packet received by public router
- Packet received at wlan0 on Pi
Web server configuration
A small web server is run on the Pi, accessible to clients on the secure private network. The server hosts a configuration/statistics page with information on established network connections. It is run using Flask, a Python web framework. I chose to install it in virtualenv, which keeps the project environment (Python version, libraries, etc.) isolated. For development/testing, I set the server visible on all interfaces and debugging mode enabled. Flask enables the binding of functions to a URL, which I set to /config. The user will type in the IP address and web server port of the Pi plus /config to access the configuration page e.g. ‘192.168.10.1:5000/config’.

The application is a single Python script that contains functions to get network interface data from Linux. I imported Python modules (listed in Appendix C) to retrieve this data from the system and return it into a usable array.

For the page itself, I render an HTML template that references variables from the Flask application (Python script). This is achieved by calling the render_template method() in the application and providing the name of the HTML template along with any variables. In this instance, I pass network information such as public IP address, VPN IP address, and available public wireless networks as variables to be shown on the configuration page. There are placeholders in the HTML template that are populated from these variables. Available public wireless networks are listed on the configuration page, along with password form fields if the network is encrypted.

Web server usage
To connect to an encrypted wireless network, the required password must be entered in the associated form field for that network. Unencrypted networks will not show a password field. Once the “connect” button is selected, the selected network and password is submitted as a POST request back to the application. These details are written to wpa_supplicant’s configuration, wpa_supplicant is reloaded, and a DHCP request is made for the new network. Once the connection is complete, OpenVPN is restarted to re-establish the VPN connection used by the secure network. The user can also turn off the Pi by selecting the “Power off” button at the bottom of the configuration page.
### Pi VPN Configuration

#### Current Network Information
- **Public IP Address**: 192.168.5.221 (connected via wireless)
- **VPN IP Address**: 10.3.24.143
- **Current SSID**: blankssid
- **Internet Connection Status**: Connected

#### Available Wireless Networks

<table>
<thead>
<tr>
<th>SSID</th>
<th>Quality</th>
<th>Signal</th>
<th>Channel</th>
<th>Encrypted</th>
<th>Encryption Type</th>
<th>Connect</th>
</tr>
</thead>
<tbody>
<tr>
<td>d_internal</td>
<td>98/100</td>
<td>-51</td>
<td>11</td>
<td>True</td>
<td>wpa2</td>
<td></td>
</tr>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Password</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Connect</td>
</tr>
<tr>
<td>TeslaNet</td>
<td>48/100</td>
<td>.77</td>
<td>11</td>
<td>True</td>
<td>wpa2</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Password</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Connect</td>
</tr>
<tr>
<td>d_guest</td>
<td>20/100</td>
<td>-50</td>
<td>11</td>
<td>True</td>
<td>wpa2</td>
<td></td>
</tr>
<tr>
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<td></td>
<td></td>
<td></td>
<td></td>
<td>Password</td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Connect</td>
</tr>
</tbody>
</table>
V. Implementation

A. Physical Assembly

The Raspberry Pi should be connected to its power source, the Anker wall charger, via a Micro USB cable. Both Edimax wireless adapters should be plugged into the USB ports on the side of the Pi. The MicroSD card should be inserted into the slot on the opposite side of the unit. For testing/development, a USB keyboard and HDMI cable should be connected for physical console access.

B. Software Configuration

Operating System Installation

The NOOBS installer can be used to install the Raspbian operating system. It can be downloaded from the following URL:


I used a MicroSD adapter with the 16GB MicroSD card so that it could be inserted in a regular SD card reader on my laptop PC running Windows. Once visible to the PC, I extracted the previously downloaded NOOBS folder onto the SD card volume. When this process completed, I removed the MicroSD card/adapter from the PC and inserted the card into the Raspberry Pi. I made sure a keyboard and HDMI display were connected to the Pi, then plugged in the power supply.

The Pi will then boot and display a list of different operating systems to install. I chose the Raspbian option, which begins the installation. Upon completion, a configuration page loads (raspi-config). I changed the user password and set regional settings for U.S. and PST timezone. I also set “command line” as the boot environment, since we don’t need a desktop GUI. Then, I continued with “Finish” which brings up a terminal for Raspbian. Most commands in the implementation require root privileges, and will need to be run with sudo.
I installed vim for use in editing configuration files:

```
$ apt-get install vim
```

**Initial connection to an internet uplink**

Connecting to the internet via ethernet simply involves connecting an ethernet cable into the port on the Pi. The Pi will detect the connection and acquire a public IP address via DHCP.

Connecting via WiFi for the first time involves modifications to `/etc/network/interfaces` and `/etc/wpa_supplicant/wpa_supplicant.conf`:

```
$ vim /etc/network/interfaces
```

Wlan1 will be the interface used for connecting to a public wireless uplink, and should have the following:

```
# wlan1
auto wlan1
allow-hotplug wlan1
iface wlan1 inet manual
wpa-conf /etc/wpa_supplicant/wpa_supplicant.conf
```

We then edit `/etc/wpa_supplicant/wpa_supplicant.conf` to specify a wireless network for `wpa_supplicant` to connect to:

```
$ vim /etc/wpa_supplicant/wpa_supplicant.conf
```

Finally, we can restart networking

```
$ service networking restart
```

**OpenVPN Setup**

1. Download and install the OpenVPN package:

```
$ apt-get install openvpn
```

2. Download the OpenVPN configuration package from VyperVPN:
3. Extract the zip and save the .ovpn file (I chose the USA - Los Angeles.ovpn file based on location) to /etc/openvpn/client.conf

4. Create a login file under /etc/openvpn, with the first line containing the VyperVPN user and second line the password. This allows OpenVPN to login automatically without prompting for credentials

   $ vim /etc/openvpn/login.txt

   <e-mail address>
   <password>

5. Edit /etc/openvpn/client.conf, find the line containing “auth-user-pass” and append “login.txt” to the end of the line:

   $ vim /etc/openvpn/client.conf

   auth-user-pass login.txt

6. Enable the NTP service to ensure the Pi has a matching timestamp for OpenVPN:

   $ service ntp start
   $ update-rc.d ntp enable

7. Start OpenVPN as a service and enable startup when the Pi boots:

   $ service openvpn start
   $ update-rc.d openvpn enable

8. The Pi should now establish a VPN connection using the supplied OpenVPN connection. It will be accessible on the tun0 interface.
Secure Access Point Setup - Hostapd
Download, extract, and install the custom version of Hostapd with driver support for the Edimax wireless cards:

$ wget https://github.com/jenssegers/RTL8188-hostapd/archive/v1.1.tar.gz
$ tar -zxvf v1.1.tar.gz
$ cd RTL8188-hostapd-1.1/hostapd
$ make
$ make install

Edit the Hostapd configuration to contain the following:

$ vim /etc/hostapd/hostapd.conf

# Basic configuration
interface=wlan0
ssid=securepinetwork
channel=1
#bridge=br0

# WPA and WPA2 configuration

macaddr_acl=0
auth_algs=1
ignore_broadcast_ssid=0
wpa=3
wpa_passphrase=tester123
wpa_key_mgmt=WPA-PSK
wpa_pairwise=TKIP
rsn_pairwise=CCMP
# Hardware configuration

driver=rtl871xdrv
ieee80211n=1
hw_mode=g
device_name=RTL8192CU
manufacturer=Realtek

Start the Hostapd service and enable startup when the Pi boots:

```
$ service hostapd start
$ update-rc.d hostapd enable
```

## Secure Access Point Setup-DHCP/DNS

Install DNSmasq:

```
$ apt-get install dnsmasq
```

Edit the configuration to set DHCP options. The DHCP server should serve addresses from 192.168.10.10-192.168.10.200. It should push DHCP options for the gateway/router, 192.168.10.1 (the Pi itself) and DNS server, also 192.168.10.1.

```
$ vim /etc/hostapd/hostapd.conf
```

```ini
interface=wlan0 # wlan0 is our adapter for the hotspot
dhcp-range=wlan0,192.168.10.10,192.168.10.200,2h
dhcp-option=3,192.168.10.1 #router
dhcp-option=6,192.168.10.1 #dns server
dhcp-authoritative # make clients grab a new IP
```

We will actually start the DHCP server in the next section after the network interfaces are probably configured first.
Network Interface Setup
I configured the interfaces configuration file with the following:

```
$ vim /etc/network/interfaces
<interfaces configuration available in Appendix C>
```

Finally, start the DNSmasq service and enable startup when the Pi boots:

```
$ service dnsmasq start
$ update-rc.d dnsmasq enable
```

Firewall/Routing Setup
I enabled IP routing in the Linux kernel by editing /etc/sysctl.conf:

```
$ vim /etc/sysctl.conf
```

Uncomment the following line:

```
net.ipv4.ip_forward=1
```

Set the following rules for the Iptables firewall, to be loaded by iptables-restore when starting the firewall:

```
<Iptables rules available in Appendix A>
```

Web Server Setup

First, install Python and Virtualenv:

```
$ apt-get install python-dev
$ apt-get install python-virtualenv
```

Create a Python virtual environment for Flask to use (we’ll call “wiconfig”) and activate it:

```
$ cd /home/pi
$ virtualenv wiconfig
$ . wiconfig/bin/activate
```
Now install Flask inside the virtual environment:

```bash
$ pip install Flask
```

We can create the folder structure, with “app” containing the application itself:

```bash
$ cd wiconfig
$ mkdir app
$ mkdir app/static
$ mkdir app/templates
```

Next, create an initialization script for the “app” package:

```bash
$ vim app/__init__.py
```

```python
from flask import Flask

app = Flask(__name__)
from app import views
```

This will create the application object and import the “views” module. The views model responds to requests from clients accessing the web server (e.g. web browsers). Our view function maps to a single request URL, the default root directory. It should be saved as views.py:

```bash
$ vim app/views.py
```

<code for views.py available in Appendix C>
Finally, we create a script that starts our web server with the application, run.py:

```bash
$ vim run.py
```

```python
#!/flask/bin/python
from app import app
app.debug = True
app.run(host='0.0.0.0')
```

So, our directory structure is as follows:

```
|----wiconfig/
|------app/
|--------static/
|--------templates/
|--------__init__.py
|--------views.py
|------bin/
|------include/
|------lib/
|------local/
```

We can start the server by executing run.py from the command line. The webpage itself can then be accessed at [http://192.168.10.1:5000/config](http://192.168.10.1:5000/config) when connected to the secure wireless hotspot.
VI. Results/Conclusions

I was able to follow my planned design and successfully connect clients to a secure wireless hotspot, which then routed all traffic over a VPN tunnel to VyperVPN’s servers. The Pi is able to use either a public wired or wireless connection for its internet uplink. Connecting to a wireless internet uplink required more work and implementation for the web server’s configuration page as a preferred network SSID and password is required. Without the configuration page, a user connecting to the secure hotspot wouldn’t have a way to tell the Pi which wireless network to connect to.

Performance for clients connecting to the secure hotspot is overall consistent. Clients are able to connect quickly and get internet access almost immediately. The range of the secure hotspot is less than that of a traditional router which has more transmit/receive power, but is more than enough for the intended short-range use cases. Download throughout was noticeably reduced compared to connecting a public network directly, but still fast enough for most internet use. This is likely due to a combination of encryption overhead, hardware limitations, and using wireless for both the uplink and hotspot. Running this project on a more powerful system (such as the recently released Raspberry Pi 3) could help improve performance, though the Pi didn’t appear to be under heavy CPU load during testing.

I encountered some issues initially regarding the power source for the Raspberry Pi. I started by using a low-cost phone charger, but would occasionally receive errors relating to power in the Pi’s console session. In some cases, the file system would become temporarily corrupted and prevent the Pi from booting. Fortunately, a simple run of fsck to repair the MicroSD card’s file system would alleviate the issue and the Pi would boot normally thereafter. I attributed these issues to the use of two USB wireless adapters (required for the wireless uplink and hotspot) and a USB keyboard, all of which likely drew a significant amount of the power from the USB bus. I purchased a better quality charger and cable to power the Pi, which was much more reliable. Another potential solution would be to connect the USB devices to a powered USB hub before connecting to the Pi, but this would add more physical components to the setup.
My original design called for the ability for clients to connect via either a secure ethernet connection or a secure wireless hotspot, but I made the decision to only provide the wireless hotspot. Almost all modern day devices have wireless capabilities and the performance tradeoff is relatively small. Additionally, it would require more configuration and user-required input that would further complicate the process of connecting.
VI. Next Steps

One of the challenges with first connecting to public networks such as hotels is that they often employ redirection to a captive portal webpage. The network blocks internet access to the client until required information such as room number, name, and/or agreeing to a usage agreement is submitted. This can prevent VPN software from establishing a secure connection, requiring the user to first be exposed on the public network in order to reach the captive portal page. In the case of the Pi, it would likely be unable to establish a VPN connection for secure hotspot users until the captive portal page is filled out. One potential solution would be to clone the Pi’s MAC address to that of the client device. Since most captive portal systems authenticate clients via MAC address, once the user’s device accepts the captive portal agreement, the Pi would also be authenticated (since they share the same MAC address) and able to establish a VPN connection.

The Pi VPN configuration page could continue to be improved upon. Additional detailed network information such as number of connected hotspot clients and connection history could be added to assist the user in troubleshooting potential connectivity issues. Support would also be added for connecting to WPA-Enterprise networks such as Cal Poly’s Mustang Wireless. The configuration page might also keep track of multiple preferred wireless networks and store their connection details, with the ability to add or remove networks between uses of the Pi.

Much of the development and testing was done in a relatively isolated environment. Additional security precautions should be taken if the system is used regularly in a public setting. The web server itself should have debugging mode/logging disabled, and firewalled off from the public network to limit access only to users on the private network. The web application should also be moved from Flask’s built in web server to a production-ready server such as Apache or NGINX. Field validation should be added for the forms shown on the web configuration page and input sanitized.

Overall performance could be further improved by using a more powerful device than a Raspberry Pi. Wireless range and throughput would likely increase with higher-powered adapters than the relatively small Edimax USB adapters. However, this could reduce overall portability and make it less convenient for users to transport while travelling.
Appendix A. Iptables Rules

*nat
:PREROUTING ACCEPT [82:6649]
:INPUT ACCEPT [21:1600]
:OUTPUT ACCEPT [40:2782]
:POSTROUTING ACCEPT [6:426]
-A POSTROUTING -o eth0 -m comment -j MASQUERADE

-A POSTROUTING -o wlan1 -m comment -j MASQUERADE

-A POSTROUTING -o tun0 -m comment -j MASQUERADE

COMMIT

# Completed on Wed Oct 28 20:26:49 2015
*filter
:INPUT ACCEPT [981:687162]
:FORWARD ACCEPT [1669:717210]
:OUTPUT ACCEPT [939:205723]
-A FORWARD -s 192.168.10.0/24 -i wlan0 -o tun0 -m comment --comment
"Allow only traffic from clients to tun0" -j ACCEPT

-A FORWARD -i tun0 -o wlan0 -m conntrack --ctstate ESTABLISHED,RELATED
-m comment --comment "Allow only traffic from clients to tun0" -j ACCEPT

-P FORWARD DROP
COMMIT
Appendix B. Web configuration page source

Views.py (main application)

```python
from __future__ import print_function
from app import app
from flask import Flask, render_template, request, redirect, url_for
import socket
import subprocess
import os
import netifaces
import wifi
from wifi import Cell, Scheme

@app.route('/config', methods=['GET', 'POST'])
def config():
    REMOTE_SERVER = "www.google.com"
    # adjust for what's the internet interface
    # check if eth0 is active, otherwise default to wireless. get IP if active.
    try:
        addrs = netifaces.ifaddresses('eth0')
        myip = addrs[netifaces.AF_INET][0]
        myrealip = myip['addr'] + " (connected via ethernet)"
    except:
        myrealip = "N/A"

    # check to see if wlan1 is active, get IP if active
    try:
        addrs = netifaces.ifaddresses('wlan1')
        myip = addrs[netifaces.AF_INET][0]
        myrealip = myip['addr'] + " (connected via wireless)"
    except:
        myrealip = "N/A"

    # check to see if tun0 (vpn) is active, get IP if active
    try:
        vpn_addrs = netifaces.ifaddresses('tun0')
        myvpnip = vpn_addrs[netifaces.AF_INET][0]
        myvpnrealip = myvpnip['addr']
    except:
        myvpnrealip = "N/A"

    # check to see if we can resolve hostname
    host = socket.gethostbyname(REMOTE_SERVER)
    # connect to the host - can we actually reach it?
    s = socket.create_connection((host, 80), 2)
    connected = "Connected"
```

except:
    connected = "Not Connected"

# get available wireless networks
networks = Cell.all('wlan1')
results = {}

# form to get ssid/password and connect
select_ssid = "N/A"
select_password = "password"

# get current SSID from wpa_supplicant service
wpa_process = subprocess.Popen("wpa_cli status | grep ^ssid", shell=True, stdout=subprocess.PIPE)
stdout_wpa_process = wpa_process.communicate()[0].split('
')[0]
print(stdout_wpa_process[5:], file=sys.stderr)
current_ssid = stdout_wpa_process[5:]

if request.method == "POST":
    try:
        # check to see if power off button submitted, if so turn off the Pi
        poweroff = request.form['poweroff']
        if poweroff == "true":
            print('powering off...', file=sys.stderr)
            subprocess.call(['poweroff'], shell=True)
            return 'Powering off...'

        # get SSID from form
        select_ssid = request.form['ssid']

        # get password from form, assume no password if blank
        try:
            select_password = request.form['password']
        except:
            select_password = ""

        # write configuration file for wpa_supplicant
        wpa_config = open("/etc/wpa_supplicant/wpa_supplicant.conf", 'w')
wpa_config.write("ctrl_interface=DIR=/var/run/wpa_supplicant GROUP=netdev\n")wpa_config.write("network={\n")wpa_config.write("ssid=" + select_ssid + "\n")

        # if no password, the network is assumed to be unencrypted
        if select_password == "":
            wpa_config.write("key_mgmt=NONE\n")
        # password provided so set it in the configuration
        else:
            wpa_config.write("psk=" + select_password + "\n")
wpa_config.write("proto=RSN\nkey_mgmt=WPA-PSK\npairwise=CCMP TKIP TKIP\ngroup=CCMP TKIP\nauth_alg=OPEN\n")

        # close configuration file
        wpa_config.close()

        # tell wpa_supplicant to reload configuration file
        subprocess.call(['wpa_cli reconfigure'], shell=True)
    except:
# kill all previous instances of dhcp client
subprocess.call(['killall dhclient'], shell=True)

# call dhclient to acquire a public IP via DHCP
subprocess.call(['dhclient wlan1 -v'], shell=True)

# restart OpenVPN
subprocess.call(['sleep 5 && service openvpn restart'], shell=True)

# return a 302 redirect back to config page after form submitted
return redirect(url_for('config'))

except:
    # something bad happened
    print('exception', file=sys.stderr)

    # render template
    return render_template('index.html', connected=connected, myrealip=myrealip, myvpnrealip=myvpnrealip, networks=networks, current_ssid=current_ssid)

Index.html
<!doctype html>
<html class="no-js" lang="en" dir="ltr">
<head>
    <meta charset="utf-8">
    <meta http-equiv="x-ua-compatible" content="ie=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Pi VPN Configuration</title>
    <link rel="stylesheet" href="static/css/foundation.css">
    <link rel="stylesheet" href="static/css/app.css">
</head>
<body>
    <div class="row">
        <div class="large-12 columns">
            <h2>Pi VPN Configuration</h2>
        </div>
    </div>

    <div class="row">
        <div class="large-12 columns">
            <h3>Current Network Information</h3>
            <div class="primary callout small">
                <p><strong>Public IP Address:</strong>{{ myrealip }}</p>
            </div>
            <div class="warning callout small">
                <p><strong>VPN IP Address:</strong>{{ myvpnrealip }}</p>
            </div>
            <div class="success callout small">
                <p><strong>Current SSID:</strong>{{ current_ssid }}</p>
            </div>
            {% if connected == "Connected" %}
        </div>
    </div>
</body>
{% if connected != "Connected" %}
  <div class="alert callout small">
    <p><strong>Internet Connection Status:</strong> {{ connected }}</p>
  </div>
{% endif %}

<h3>Available Wireless Networks</h3>
<table class="hover">
  <thead>
    <tr>
      <th width="50">SSID</th>
      <th width="20">Quality</th>
      <th width="20">Signal</th>
      <th width="10">Channel</th>
      <th width="10">Encrypted</th>
      <th width="300">Encryption Type</th>
      <th width="300">Connect</th>
    </tr>
  </thead>
  <tbody>
    {% for network in networks %}
    {% if network.ssid %}
    {% if network.ssid != "securepinetwork" %}
    <tr>
      <td>{{ network.ssid }}</td>
      <td>{{ network.quality }}</td>
      <td>{{ network.signal }}</td>
      <td>{{ network.channel }}</td>
      <td>{{ network.encrypted }}</td>
      <td>{{ network.encryption_type }}</td>
      <td>
        <form method='POST' action='/config'>
          {% if network.encryption_type %}
            <label>Password:</label>
            <input type="text" name="password" placeholder="Password">
          {% endif %}
          <input type="hidden" name="ssid" value="{{network.ssid}}">
          <input type="hidden" name="poweroff" value="false">
          <button type="submit" class="small button">Connect</button>
        </form>
      </td>
    </tr>
    {% endif %}
    {% endif %}
    {% endfor %}
  </tbody>
</table>
<form method='POST' action='/config'>
    <input type="hidden" name="poweroff" value="true">
    <button type="submit" class="small button">Shutdown Raspberry Pi</button>
</form>

<script src="static/js/vendor/jquery.js"></script>
<script src="static/js/vendor/what-input.js"></script>
<script src="static/js/vendor/foundation.js"></script>
<script src="static/js/app.js"></script>
</body>
</html>
Appendix C. Network interfaces configuration
(/etc/network/interfaces)

$ vim /etc/network/interfaces

auto lo
iface lo inet loopback

#auto eth0, wired uplink interface
allow-hotplug eth0
iface eth0 inet dhcp

#auto wlan0, wireless access point interface
allow-hotplug wlan0
#set a static IP for the access point
iface wlan0 inet static
    address 192.168.10.1
    netmask 255.255.255.0

auto wlan1
allow-hotplug wlan1
#obtain an IP via DHCP
iface wlan1 inet dhcp
#start wpa_supplicant before bringing up interface
pre-up wpa_supplicant -B -Dwext -i wlan1 -c/etc/wpa_supplicant/wpa_supplicant.conf
#stop wpa_supplicant if interface is brought down
post-down killall -q wpa_supplicant

#restore default firewall rules
up iptables-restore < /etc/iptables.ipv4.nat

#restart openvpn and hostapd after interfaces loaded
up service openvpn restart
up service hostapd restart